

# Advanced .NET with C#

Duration:	40 Hours
Target Audience:	Experienced C# developers who want to upgrade their skills and deepen their understanding of the C# language and the .NET platform.
Objectives:	Understand reflection and its uses Understand and use generic types effectively Manage memory and non-memory resources effectively Understand and use delegates and events Understand what are AppDomains and how to use them Build effective multithreading applications Use the Task Parallel Library effectively Use thread synchronization primitives effectively Understand and use the C# 5.0 async programming model Understand the LINQ family of technologies and how to use it
Pre Requisites:	Basic C# knowledge is a must. At least 6 months of .NET development is required.



## The Advanced .NET C#

#### Reflection

- Reference types vs. value types
- Reflection basics and the Type class
- Creating instances dynamically
- Getting and setting data using reflection
- Creating and using Custom Attributes

#### Generics

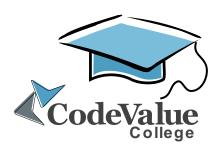
- The need for generics
- Writing and using generic types
- Generic methods & interfaces
- Generic collections
- Generic interfaces
- Generic constraints
- Generic variance and contravariance
- Other aspects of generic programming
- Nullable types

### **Advanced Delegates and Events**

- Working with delegates
- Creating your own delegate types
- Generic delegates
- Dynamic delegates
- Anonymous delegates
- Lambda expressions
- < Events

#### C# 3.0 & LINQ

- Partial types and partial methods
- Iterators
- Expression Trees
- C# 3.0 basic features
- Extension methods
- LINQ to Objects
- LINQ Operators



- Introduction to LINQ to Entity Framework
- ◀ LINQ to XML

#### **Managing Resources**

- Garbage collection and its impacts
- Generations
- Finalizers
- The Dispose pattern
- **←** GC Handles
- Weak references
- The Large object heap
- GC types
- **◀** GC Best Practices
- Looking at memory

#### **Processes, AppDomains and Threads**

- Processes
- ◀ Virtual Memory
- Application Domains vs. processes
- Threads and AppDomains
- AppDomains and objects
- Crossing AppDomains
- Marshalling and serialization

#### Multithreading

- Managed vs. Unmanaged threads
- Thread scheduling
- Creating and managing threads
- The Thread class
- ▼ Thread Local Storage (TLS)
- Thread synchronization
- Synchronization kernel objects
- The Thread Pool
- Multithreading best practices

#### Tasks



- Creating tasks
- Cancelling tasks
- Tasks & Exceptions
- Task schedulers
- The Parallel class
- Parallel LINQ
- Concurrent Collections

#### C# 4.0 & C# 5.0

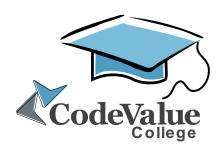
- Introduction
- Optional and Named Arguments
- Dynamic typing
- Improved COM interop
- Caller member info in C# 5.0
- Asynchronous patterns in .NET
- Asynchronous Programming with C# 5.0
- C# 5.0 Best Practices

#### Appendix A: Serialization (if time permits)

- Serialization Scenarios
- Serialization Attributes
- Object Graph
- Serialization Process
- Deserialization Example
- Custom Serialization
- Other serializers

#### Appendix B: Interoperability (if time permits)

- Interoperability scenarios
- Platform Invoke (P/Invoke)
- Marshalling parameters and types
- Using COM Components
- COM Apartments and AppDomains
- Best practices



Course Compatibility Questionnaire  Please answer the following questions as accurately as possible:													
Name:					Email:								
Company: Phone							:						
Language / Technology / Platform	Years of Experience						Level of Familiarity						
C++	0-1	1-2	2-3	3-4	4-5	5+	1	2	3	4	5		
C#	0-1	1-2	2-3	3-4	4-5	5+	1	2	3	4	5		
Visual Studio Debugger	0-1	1-2	2-3	3-4	4-5	5+	1	2	3	4	5		
SysInternals tools	0-1	1-2	2-3	3-4	4-5	5+	1	2	3	4	5		
Other	0-1	1-2	2-3	3-4	4-5	5+	1	2	3	4	5		
What is the operating system that as a user you mostly use?													
What are your expectations from the course?													

Thanks!

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